Neurons communicate with each other - here's how:

When the neuron is "at rest", it maintains a small electric charge

Atoms generally have equal numbers of protons and electrons that "cancel" each other out.... when the number is unequal, it becomes an electrically "charged" ion

Movement of charged ions creates an electrical "current"



- Important ions for maintaining neuronal charge:
  - large organic proteins / organelles (anions / A-) INSIDE
  - potassium (K+) MORE INSIDE
  - chloride (CI-) MORE OUTSIDE
  - sodium (Na+) MORE OUTSIDE

#### Forces acting on ions across the membrane (through "ion channels")

- chemical / concentration / diffusion gradient
  - concentrations of a molecule tend to equalize
- electrical gradient (charge)
  - opposite charges attract / like charges repel





- K+
  - more inside > forced out (passive)
  - outside +, so pushed back in (passive)
- Cl-
  - more outside > forced in (passive)
  - inside -, so pushed back out (passive)

• Na+

- more outside > forced in
- inside -, so pulled in
  - requires energy (ATP) to ACTIVELY PUMP it back out
    - sodium-potassium pump pushes 3 Na+ out for every
    - 2 K+ that enter Na<sup>+</sup> Na<sup>+</sup> Na<sup>+</sup>



- the difference in charge between the inner / outer membrane at rest attains equilibrium (Nernst Potential)
  - mainly the result of K+ (a positive ion) leaving the neuron
    - creates a continuous "negative" current of ~ -70 mV
  - "polarized" like a battery (inside -, outside +)
- applying a positive charge to the inside of the cell membrane makes it less negative (more positive)
  - depolarizes the neuron more likely to "fire" an action potential
- applying a negative charge to the inside of the cell membrane makes it more negative (less positive)
  - hyperpolarizes the neuron less likely to "fire" an action potential



- the brain uses ~ 20% the body's energy (~10w), and ~20-40% of that goes toward operating the pump
- certain functions require more energy than others:
  - e.g., auditory processing (fast / precise) requires more energy than the olfactory system (slow)
- specific tasks may require certain areas of the brain, which slightly increases those areas' energy demands
  - basis of fMRI etc
- unlike muscles, which can store excess carbohydrates, the brain doesn't have an energy reserve
  - brain needs constant supply of oxygen / energy
  - evolution sacrificed backup power for increased efficiency, but made brain more susceptible to injury
  - pump failure (e.g., during heart attack / stroke) > buildup of Na+
     massive depolarization > rapid firing of APs > excitotoxicity

- How NTs depolarize / hyperpolarize neurons:
  - NTs from the axon terminals of presynaptic neurons (or drugs) bind with receptors on postsynaptic dendrites or soma
    - opens ion channels in membrane, allowing ions to move into or out of the cell
      - creates an electrical current (*postsynaptic potential*) that travels down the dendrite toward the postsynaptic neuron's soma > axon hillock
- postsynaptic potential can be excitatory or inhibitory
  - excitatory (EPSP) depolarizing current
  - inhibitory (IPSP) hyperpolarizing current

#### determined by ion channels opened, not the transmitter

• EPSPs and IPSPs are fast, graded and passive (get smaller with time / distance)

• a large enough depolarization (up to "threshold" level) will lead to generation of an*action potential* (electrical signal / nerve impulse / spike)

- traveling reversal of membrane potential
- local section of axon becomes positive compared to outside



1. *Threshold* of depolarization is reached (more EPSP than IPSP reach the *axon hillock*), opening *voltage-gated Na+* channels

2. Na+ ions rush IN, bringing inside of membrane up to  $\sim$ +40 mV (adds about 110 mV - polarity is reversed)

- 3. *Voltage-gated K*+ channels open, allowing K+ to rush OUT
- 4. After ~ 1 ms, Na+ channels close, but K+ is still leaving

5. K+ channels close and K+ ions diffuse away from outer membrane (*refractory period*)







- action potential is not "graded" (ALL OR NONE)
  - is not "passive" (does not decay over time or distance)
    - self-supporting and regenerative
- this reversal in membrane potential travels down the length of the axon like burning of a wick





• Neuronal membrane potentials typically "drift", so neurons usually have a baseline rate of firing

- frequency of firing (spike rate) transmits information
- more spikes > more NT > larger PSP.....
- dendrite = analog component (graded)
- axon = "digital" component (all-or-none)



 axons are poor conductors of electricity compared to wires

- opening/closing ion channels takes time:
- 2 ways to speed up conduction:
  - increase diameter > reduced "resistance"
  - insulate membrane > reduced current "leakage"
- thin, unmyelinated axons ~1-4.5 mph
- thick myelinated axons ~180-265 mph



- along LONG projection axons, *myelin* acts as an insulator (preventing electrical leakage) and the signal *jumps* from node to node
  - saltatory conduction
    - faster
      - opening / closing of ion channels only happens at Nodes
    - less energy (fewer Na-K pumps are required)



• Action potential reaches axon terminal, opening voltagegated Ca++ channels, inducing release of NT vesicles from axon terminal (*presynaptic*) onto next neuron (*postsynaptic*) via *exocytosis* 



- 2 "pools" of neurotransmitter vesicles in the axon terminal:
  - freely floating
  - reserve pool
    - bound to inside of axon terminal membrane by "SNARE" proteins on the vesicle and presynaptic membranes





Sort of like velcro

- AP causes entry of Ca++ through voltage-gated Ca++ channels
  - Ca++ binds to one of the SNARE molecules (*synaptotagmin*), causing it to bind more tightly with the neuronal membrane and "meld together" (*exocytosis*), releasing NTs into cleft
- endocytosis is the reverse when a piece of neuronal membrane is "pinched off" to create new vesicles inside axon terminal





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- Synaptic Relationships
  - axo-dendritic usually excitatory
  - axo-somatic usually inhibitory
    - axo-axonic usually inhibitory
- ~90% of a neuron's surface is dendrite (thus, usually excitatory)
- NT binds with *receptors* embedded in postsynaptic membrane



• A receptor is a large "membrane-spanning" protein with sites for binding NTs (and/or drugs)

- composed of several "subunits" loops of amino acids embedded in membrane
  - subunits can be arranged in several configurations
- NTs (*ligands / 1st messengers*) / drugs fit in space between loops
  - "activates" receptor, usually by changing its shape
  - generally, the more receptors activated, the larger the effect (graded PSP)





- 2 type of receptors that induce PSPs
  - ionotropic
  - metabotropic



- Ionotropic "gated ion channel" receptors:
  - form pores / channels in neuronal membrane
    - open when NT in the synapse binds on the outside, or
      - voltage change
      - temperature
      - mechanical stretch
      - light (optogenetics)
      - fast (~1 ms)
      - allows passive flow of charged ions through membrane
      - current changes neuronal polarity
      - e.g., Na+ in = EPSP / K+ out or CI- in
        = IPSP

(A) Ligand-gated ion channels





• Metabotropic receptors:

• NT binding causes activation of intracellular enzymes (e.g., *adenylate cyclase*)

- requires energy
- Use a "2nd messenger" / middleman to open gated ion channels from inside the cell
  - Glycoproteins (g-proteins)
  - tyrosine kinases
  - guanylyl cyclase
  - slower and longer lasting than ionotropic
    - several seconds / minutes





After NT binds to receptor (or fails to), it needs to be removed from the synapse:

- transport / carrier / "reuptake" receptors
  - on pre-synaptic axon terminals OR local glial cells
    - binds NT and brings back into neuron for re-use
      - against concentration gradient (requires energy similar to Na-K pump)
- OR enzymatic degradation

